

Week 5: 3D scanning and printing

25.2. 2015

This week we will learn about additive versus subtractive processes – and how to do 3D scanning and printing.

The agenda:

additive vs subtractive processes **printing** [constraints](#) materials ABS, HIPS, acrylic, PLA resolution time cost supports post-processing wall and edge thickness fills [processes](#) [stereolithography](#) [fused-deposition molding](#) [ink-jet binder](#) [multi-jet modeling](#) [cut sheets](#) [selective laser sintering](#) [two photon digital](#) [machines](#) [RepRap](#) [Ultimaker](#) [MakerBot](#) [Formlabs](#) [MTM](#) **file formats** STL ASCII solid object_name facet normal n1 n2 n3 outer loop vertex v11 v12 v13 vertex v21 v22 v23 vertex v31 v32 v33 endloop endfacet ... endsolid object_name binary 80 byte ASCII header 32-bit integer number of facets 50 byte facet records 32-bit IEEE floats normal vertices 1,2,3 2 byte attribute right hand rule normal (optional) [AMF](#) [OBJ](#), [3ds](#), [VRML](#), [X3D](#) FREP, BREP [adaptively-sampled distance fields](#) [sample.f](#) volumetric .vol, .tiff, .gif [marching cubes](#) [fab modules](#) [vol_gif](#) [gif_stl](#) [gif_png](#) **software** [123D](#) [SketchUp](#) [Inventor](#) [SolidWorks](#) [Rhino](#) [Grasshopper](#) [Blender](#) [FreeCAD](#) [OpenSCAD](#) [antimony](#) [VTK](#) [MeshLab](#) [netfabb](#) [meshmixer](#) [Geomagic](#) [ReplicatorG](#) [Skeinforge](#) [Slic3r](#) [Cura](#) **scanning** point cloud, triangulation, watertight, texture [tomography](#) [Radon transform](#) [micro-CT](#) [scanned probe](#) [confocal](#) [serial sections](#) [opacity](#) [digitizer](#) [laser](#) [lidar](#) [array illumination](#) [time of flight](#) [photogrammetry](#) [123D Catch](#) [PhotoScan](#) [speckle](#) [OpenKinect](#) [ReconstructMe](#) [Sense](#) [structured light](#) [light stages](#) [SLAM](#) **assignment** * design and 3D print an object (small, few cm) that could not be made subtractively * 3D scan an object (and optionally print it)

The assignment for this week is in two parts:

- design and 3D print an object (small, few cm) that could not be made subtractively
- 3D scan an object (and optionally print it)

Reviews:

Mexico – good presentation of week's assignment

UK – temperature controlled soldering iron

Till Kramer:

<http://fabacademy.org/archives/2015/eu/students/cremer.till/index.html> –

Netherlands. Final project...personal guru or Buddha. Sculpture.

Digital companion

Shirley Nieman – Waag society:

<http://fabacademy.org/archives/2015/eu/students/niemans.shirley/index.html>

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Wesley Williams, USA:

http://fabacademy.org/archives/2015/na/students/williams_jr.wesley/index.html

Leoardo Zaccone, Italy:

<http://fabacademy.org/archives/2015/eu/students/zaccone.leonardo/index.html>

Printing:

Building up the object – additive process

3D printing dates back decades ago

3D printer tolerance test – good to do before spending hours printing

Constraints:

materials: ABS, HIPS, acrylic, PLA (is carbon negative) are typical.

3D printing – 0.010 mils are typical minimum size

Positioning is down to microns...

Second limitation is time, takes hours to make anything

Next limitation is costs

DIY machines – cost is lower, than professional machines

Support – the lower end printers need support removal

Common mistake – extruding filament, minimum size is needed

Need to design according to the capabilities of the printers

3D printers are notorious on not to print exactly as designed

Clearance is to be checked

Fillers – make it porous?

Print as little as possible

Processes:

3D printing: Shapeways: <http://www.shapeways.com/>

Stratasys: 3D printers: <http://www.stratasys.com/> -

<http://www.stratasys.com/industries/education>

Stereolithography: <http://www.3dsystems.com/3d-printers/production/overview>

Selective laser-sintering: <http://www.3dsystems.com/3d-printers/production/overview>

Two-photon: http://www.tuwien.ac.at/en/news/news_detail/article/7444/

Digital: <http://cba.mit.edu/events/13.03.scifab/index.html>

Chuck Hole – original design for 3D printing

How they compare: <http://makezine.com/magazine/guide-to-3d-printing-2014/3d-printer-overview-how-they-compare/>

RepRap: <http://reprap.org/>

Ultimaker: <https://ultimaker.com/>

Makerbots: <http://www.makerbot.com/> - better mechanical machining nowadays

Formlabs: <http://formlabs.com/en/> - geometric vases, people have problem with the machines because of cleaning. But by far the best resolution.

No single winner...

MTM: <http://mtm.cba.mit.edu/> - general purpose machines, can serve different purpose

File format:

.stl – 3D systems, what is bad about it is that it can only become one thing – triangles. ASCII – binary. Put .stl on file sharing site.
Binary file – 2 byte attribute, that almost no-one uses. To use .stl – you need to turn it into triangles and lose information about the design.

AMS - <http://amf.wikispaces.com/> - not stable, not mature yet

OBJ / 3ds – native format for Alias: <http://www.autodesk.com/products/alias-products/overview>

X3D & VRML: <http://www.web3d.org/x3d-vrml-most-widely-used-3d-formats>
– for the web – good for colors

NURBS – paraboloidal, it has to cut the sphere into sections

Volumetric – sending the bitmap straight to the machine

Software:

123D: <http://www.123dapp.com/>

[SketchUp](#) [Inventor](#) [SolidWorks](#) [Rhino](#) [Grasshopper](#) [Blender](#) [FreeCAD](#) [OpenSCAD](#)
[antimony](#) [VTK](#) [MeshLab](#) [netfabb](#) [meshmixer](#) [Geomagic](#) [ReplicatorG](#) [Skeinforge](#) [Slic3r](#)
[Cura](#)

VTK: visualization toolkit: <http://www.vtk.org/>

MeshLab: <http://meshlab.sourceforge.net/> - tools to do surgery on your meshes

Meshmixer: <http://www.meshmixer.com/> - app for printing

Antimony: quickly maturing...

When you read in the .stl you need to agree on the units.

ReplicatorG: <http://replicat.org/> - open source 3D

Look at the design in details

Look at the settings, and the path it is generating

Scanning:

Most of the tools – meshes, turn points into triangles. Before printing the model needs to be watertight.

Volumetric scanner – a housefly

Nikon scanner – 1 millj. Dollar

Volume (.vol)

The Nature of A. Modelling

Scanned Probe: Keysight technologies: <http://www.keysight.com/en/pc-1678601/afm-atomic-force-microscope?cc=IS&lc=eng>

Confocal – Zeiss: http://www.zeiss.com/microscopy/en_de/products/confocal-microscopes.html - has not been really well developed, but is improving

Serial sections: reconstructing brains:

<http://journals.plos.org/plosbiology/article?id=10.1371/journal.pbio.0020329>

Opacity – Fluid scanning: <http://milkscanner.moviesandbox.net/>

Requires an object that you can pour liquid over

Digitizing arms: <http://www.3d-microscribe.com/>

3D Scanco: <http://www.3dscanco.com/products/3d-scanners/3d-laser-scanners/konica-minolta/>

Leidar: <http://www.seeedstudio.com/depot/RPLIDAR-360-degree-Laser-Scanner-Development-Kit-p-1823.html>

Pico second timing:

Photogrammetry: <http://opensourcephotogrammetry.blogspot.com/> - open source.

Sense: <http://cubify.com/en/Products/Sense> - reconstruction of 3D model from several - easy and reliable, to quickly get results

Structured light:

http://academy.cba.mit.edu/classes/scanning_printing/light/index.html - plays series of patterns.

Paralell detector, removes pairs of them from the background. The optics and resolution can be varied.

Light stages: <http://gl.ict.usc.edu/LightStages/> - workhorse for 3D scanning of people

SLAM: Project Tango: <https://www.google.com/atap/projecttango/#project>

Designing and making your own scanners: pico projector scanner + a camera.

Logitech HD Pro Webcam C920c

CTK + UT: http://www.commonstk.org/index.php/Main_Page

Open CV: <http://opencv.org/> -

Assignment:

Test part for the lab: design and 3D print an object (small, few cm) that could not be made subtractively

Scan an object and optionally print it